

The Winx Chronicles Miniseries 01
WELCOME TO ALFEA

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WELCOME TO ALFEA - 101 GEOGRAPHY OF PLANET MAGIX

SCENE OPENS

INT. GEOGRAPHY OF MAGIX CLASSROOM - DAY

Professor Echion is a stern but fair man. He teaches Geography at Alfea, a higher educational establishment for Fairies.

PROFESSOR ECHION

Ah, I see you've managed to find your way. I suppose you're wondering why you're here. Before you begin classes at Alfea, Headmistress Faragonda has asked some members of the faculty to give you basic lessons about our world. You see, we've never had an admission from Earth before, at least not for a very long time...

(Drifts off in
afterthought)

My name is Eudemos Echion. I am an accomplished geographer and have dedicated my life to understanding the makeup of our planet. I'm pleased to meet you. I'll be going through the basics of our world, both for your studies here at Alfea and for your conversations and interactions with other Mystics here on Magix. I believe you will find this lesson useful in many ways.

SOLARIA SLIDE
FADES ON

PROFESSOR ECHION

First, let's start with the continent we're on, Solaria. Magix has seven realms, each named after one of the seven heroes of The Magical Dimension, but you'll learn more about that in your History class. Solaria is the realm of light, and its capital, Cittaluce, is a vibrant city known for its fashion and culinary arts. While all the realms in Magix are democratic, some, like Solaria, have a royal family descended from the realm's hero. Solaria's climate varies, from deserts and drylands to tropics and mountains. The northernmost parts are cold and

arctic, while the southernmost areas are warm and tropical. Some important places of note are Lightrock Monastery in the Pearl Mountains and the city of Arcturus, where you can see the Solarian Aurora.

ANDROS SLIDE
FADES ON

PROFESSOR ECHION

Ah, Andros, a personal favourite of mine! The realm of Water. With a tropical climate, frequent rainfall, and thunderstorms, Andros is a luscious and beautiful realm. The capital city, Amanzi, features breathtaking architecture and crystal-clear oceans. In Andros, you'll also find Atlantis, a unique city that's part land and part sea, where Merfolk and Mystics coexist. Additionally, one of the oldest cities on Magix, Nile, is located in the southeastern part of the realm.

MELODY SLIDE
FADES ON

PROFESSOR ECHION

The realm of song, Melody! Now whilst you could guess the national element for Solaria and Andros - being light and water - Melody's element is actually Air! This realm boasts several fascinating cities, such as the coastal Tianmi and the vibrant Oppositus. In Oppositus, citizens embrace opposites in their daily lives, believing it's the key to happiness. Melody's climate resembles Andros but is somewhat drier. It features many mountainous regions, with the Juéshiyue Mountains being the largest. Nestled among them is the enigmatic city of Shenmi, which we'll delve into during your third-year module on hidden cities if you so choose. Jianjue serves as the capital, showcasing the realm's natural beauty and its harmonious relationship with nature, much like Linphea. Unlike some other realms, Melody doesn't have a royal family; instead, it has a head of state and

council members.

ERAKLYON SLIDE
FADE ON

PROFESSOR ECHION

Next up is my home realm, Eraklyon, often referred to as the realm of the sword. We Eraklyads hold family and duty in high regard and call the largest realm in Magix our home. Our climate tends to be colder than many other realms. With the southern areas staying temperate most of the year, while northern Eraklyon can get quite chilly. Our capital city, Gladius, is enormous and renowned for housing some of the finest weapon-smiths in the entire dimension! Although we no longer have a national element, it used to be metal in days gone by. To be honest, there's a fair bit of political turmoil in Eraklyon currently. The royal family doesn't enjoy much popularity among their own people or the rest of the world, but let's save that topic for another time. However, I don't want to leave you with a negative impression. Eraklyon has its share of enchanting places, like Baculus and Fustis, which are truly captivating cities!

LINPHEA SLIDE
FADES ON

PROFESSOR ECHION

The wondrous realm of Linphea, a vast, lush rainforest paradise. Their national element is Earth, and the people have a deep connection with their natural surroundings. They approach technology in a thoughtful and eco-friendly way, truly living up to their reputation as the realm of nature. Nestled among the mountains, you'll find the capital city of Artemis, harmoniously integrated with the natural terrain. Every town and village on Linphea holds its unique charm, offering a remarkable variety of experiences. For example, Graynor, located in the Orchid Isles, was

one of the first settlements on Magix after the Great War. Another notable city is Prometia, steeped in historical significance as the last preserved population of descendants from Domino. I'll share more details in a moment.

ZENITH SLIDE
FADES ON

PROFESSOR ECHION

Now, pay attention, as this one's a bit more intricate. Zenith is a unique realm in Magix, situated in the Antarctic region. It's also the first moon of the planet. Both of these territories fall under the same government. Despite its extremely cold climate, the capital city of Tulevik stands out as the most technologically advanced city in the entire Magical Dimension. Zenith is a realm focused on technological advancement and values acumen above all. It's known as the realm of advancement. Zenith doesn't have a royal family and, unlike Melody and Linphea, has never had one. Kuu-lin serves as the capital specifically for the moon region of the realm. Surrounding both Kuu-lin and Tulevik, you'll find large biomes that help maintain the cities' climates. I've had the privilege of visiting several colonies on the moon Zenith, and they are quite spectacular!

DOMINO SLIDE
FADES ON

PROFESSOR ECHION

Now, for the seventh and final realm, which unfortunately is a rather sad story as it no longer exists. Domino was once the realm of the flame and the heart of the Magix. It was rich in culture, tradition, beauty, and immense power. It thrived as a prosperous island nation in almost every way. Centuries ago, a great tragedy befell Domino, brought about by a dark and malevolent force, reducing it to ruins. The exact details of its downfall remain shrouded in

mystery, but you'll delve deeper into this in your History class. Nevertheless, Domino teaches us a crucial lesson – we must cherish our differences because Magix is only complete when all six realms unite, despite their disparities. Though we've healed from this immense tragedy, every year, we gather to remember what was lost and pledge that darkness will never extinguish a spark of light like that again.

FADE OUT

PROFESSOR ECHION

I apologise if I rambled a bit, but I hope you find the information helpful. Please feel free to ask any questions you have, and I'll do my best to provide answers. I wish you a great start to your term later this year!

WELCOME TO ALFEA - 102 MYSTIC HISTORY

SCENE OPENS

INT. HISTORY OF MYSTICS CLASSROOM - DAY

Professor Penumbra is a kindly and forgetful lady, she has a sweet demeanour and comes across well informed and logical. She teaches Mystic History at Alfea.

PROFESSOR PENUMBRA

Good day, may I help you at all?

(Pause)

Oh of course! You must be the student from Earth Faragonda told me about! Please excuse me, my brain runs away from me at times! Please sit down wherever you like!

Footsteps and rummaging of paper

PROFESSOR PENUMBRA

Now, let's dive into history! It's crucial to learn from the past to avoid repeating mistakes in the future, as the old saying goes. Here on Magix, we have a rich history spanning thousands of years. I'm Aurora Penumbra, your History professor at Alfea. I must admit that I quite enjoyed selecting the topics for today's beginner lesson. I assumed you'd be most curious about the connection between the world you know and the one you find yourself in now. So, let me explain how we Mystics came to be.

NEW SLIDE FADES
ON

PROFESSOR PENUMBRA

The history of Earth and Magix is closely intertwined. We Mystics trace our ancestry back to the Elves, a powerful and wise race of magic users. Whilst Humans are the result of natural evolution and cosmic forces, the Elves were created by a magical entity known as The Great Dragon. It's believed that there are several such beings, with a primary goal of reversing entropy to ensure the universe's eternal existence. The Elves led separate lives from humans but

guided them on a path of virtue and wisdom. Occasionally, love blossomed between a human and a Mystic, resulting in children known as Mystics; part Elf, part Human. For a while, they coexisted harmoniously on planet Earth, but as is often the case, nothing perfect lasts forever...

NEW SLIDE FADES
ON

PROFESSOR PENUMBRA

In the beginning, Mystics aimed to bridge the gap between the Elven and Human worlds, fostering harmony. Yet, a dark turn took place as humans began to shun Magical creatures. Hatred and jealousy festered towards both Mystics and Elves. Some believed humans to be naturally envious beings, but a far more sinister explanation lurked behind the scenes. A creature from another dimension, the antithesis of The Great Dragon, a shadowy puppeteer manipulating events. Whilst the existence of The Great Dragon is widely accepted, there's a debate about whether it's a conscious entity or merely a universal concept or power. The existence of its opposite remained uncertain. It is thought that this mysterious creature harboured a deep-seated loathing for The Great Dragon and all its creations, driving it to seek their destruction. An epic showdown between the Great Dragon and this malevolent creature unfolded, aided by seven legendary heroes: Domino, Linphea, Solaria, Melody, Zenith, Eraklyon, and Andros. Together, they defeated the wicked menace and sealed it away, ensuring that its dark powers would never tempt anyone again.

NEW SLIDE FADES
ON

PROFESSOR PENUMBRA

That pivotal event unfolded around three millennia ago. Regrettably, the rift between Elves and Humans

remained unhealed. To remedy this, the Great Dragon forged a pocket universe, complete with a solar system akin to Earth's. This marked the birth of Magix and the entire Magical Dimension. Mystics and Elves from various corners of Earth made the momentous decision to migrate to Magix for a fresh start. Only Elves, Mystics were permitted to traverse the dimensions. The gateways were kept open, harbouring the hope that one day the two worlds might reconcile and unite once more. For the next 2000 years, that hope endured...

NEW SLIDE FADES
ON

PROFESSOR PENUMBRA

The gateways between our worlds closed due to the haunting destruction of the seventh kingdom of Magix – Domino. When the Great Dragon departed the Magical Dimension to embark on a new venture, it entrusted a spark of its flame to Hestia Domino – one of the seven heroes of Magix. This sacred flame passed down through the royal bloodline of the realm. The precise details of Domino's downfall remain shrouded in mystery but the prevailing belief is that Daphne, the crown princess of Domino, betrayed her own people. Some argue she was driven by a thirst for the power of the flame, denied to her by her mother. Others believe a sinister influence corrupted her, the same one that once tainted human minds all those years ago. Regardless, what transpired in Domino defied explanation but pointed to the existence of the legendary creature, the Shadow Phoenix, leaving an indelible mark on our history. It's rumoured that Daphne sought out the creature with the intent of setting it free. Unable to do so, she instead claimed a portion of its shadow. Empowered by the Phoenix, she returned to Domino, seeking revenge and the Great Flame held by the Queen. The aftermath remains an enigma, as no

survivors exist to recount the tale. Most likely, the King and Queen made the ultimate sacrifice, taking Daphne with them in a tragedy of epic proportions...

There is a lull.

PROFESSOR PENUMBRA

If you don't mind my saying... I hope I don't confuse you, but there's always been something about that story that never quite sat right with me. Of course, this is the story I tell as it's the historically accepted truth but it's as though there's a missing piece. There are too many unanswered questions. You see, I've dedicated my entire life to unraveling this mystery, and the deeper I delve into it, the more perplexing it becomes. Most other accounts of the princess paint her in a positive light. Ah, well, most have told me that my pursuit of the truth is futile, and perhaps they're right. We may never uncover the full picture...

Another small lull.

PROFESSOR PENUMBRA

Well, I think that's enough of the basics. The foundations, if you will. If you should have any questions, please let me know! I will be more than happy to answer! Thank you for coming dear, I look forward to having you in my class at the beginning of term!

WELCOME TO ALFEA - 103 THE MAGICAL DIMENSION'S
ASTRONOMY

SLIDE FADES IN

INT. ASTRONOMY CLASSROOM - DAY

Kepler Cornares is the Astronomy teacher at Alfea. He has a bubbly and cheery demeanour and delivers lessons in an excitable yet informative manner.

PROFESSOR CORNARES

So you must be our newest student!
On behalf of the entire faculty and
student body - Welcome to Alfea! I
hope you've been enjoying your
classes so far. Brace yourself,
though, because mine happens to be
the most fascinating, so it might
feel like a bit of a decline from
here, I'm afraid...

(Pause)

I'm Professor Kepler Cornares,
specialising in Astronomy right
here at Alfea. My focus is
specifically on the moons and
planets outside of Magix in the
Magical Dimension. We have a lot of
ground to cover, and time is
limited, so let's dive right in!

NEW SLIDE FADES
ON

PROFESSOR CORNARES

In the solar system of the Magical
Dimension, we have a total of seven
planets. Now, the Magical Dimension
is essentially a small pocket
universe. Whilst we can observe the
vast cosmos from within, we're
unable to venture out, and those
from outside can't enter. It's as
if we exist as a fold in reality
itself. As you've come to learn,
travel between the regular universe
and the magical dimension was once
possible, but, that connection has
been severed. Well, for the most
part. You're here now after all!

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Now, let's talk about the planets!
The first couple of them remain

relatively unexplored and inhospitable due to their proximity to the Sun. First up is Lilith and its moon, Hecate. Lilith experiences incredibly high temperatures and possesses a thick, toxic atmosphere. The second planet from the Sun, Circe, shares a similar story. It lacks any moons, and while it does cool down enough at night to theoretically support habitation, its very thin atmosphere makes it unsuitable for life. However, there's hope for Circe with the potential use of New Bio-Dome technology from Zenith that could one day make it habitable!

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Now, I'm sure you're familiar with this one. It's the planet Magix—the heart of the Magical Dimension and home to the majority of life here! Conditions on Magix are conducive to life and bear striking similarities to Earth in many ways. You're aware of its seven realms and the fact that it ranks as the fourth largest planet, slightly larger than Lilith. Magix boasts two moons: Zenith, which is colonised, and the smaller Syderia. While all Mystics on Zenith reside within Bio-Domes, Syderians have developed the ability to survive in the intricate cave system thanks to an indigenous oxygen-producing plant!

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Named in honor of one of the greatest magic users in history, Merlin is the fourth planet from the Sun and the second largest in the Magical Dimension. It's a lush green gas giant, rendering it completely uninhabitable. Merlin possesses three moons: Morgana, Medusa, and Nimueh, each with small research bases but mostly uninhabited.

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Moving on to Grimhildr, the fifth planet and the third largest. It's a gas giant adorned in a splendid royal blue hue. While Grimhildr lacks many unique characteristics, it boasts four moons, one of which is Wisperia. Besides Magix, Wisperia holds the second-largest concentration of Mystics within the Magical Dimension. It's a somewhat anarchic society with only a couple of significant communities. Many dangerous Mystics seek refuge in Wisperia before facing trial here on Magix. The planet also has a rich history and is home to exceptionally talented and powerful Mystics. Wisperia is the fourth moon, while the first three moons of Grimhildr are named after three of the most influential witches of all time; the Ancestral witches who paved the way for all Witches and Wizards today. Each moon harbours varying degrees of danger.

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Now, let's delve into one of my personal favorites, a planet shrouded in mystery, Arcadia! Named after one of the very first fairies in history. Arcadia isn't a complete Gas Giant, it has a solid core, but, we've never managed to get close enough for an investigation. The reason lies in Arcadia's moon, Lumen. Although one of the most captivating and beautiful of all planets and moons in the cosmos, spectral beings inhabit Lumen and aggressively repel any ships approaching Arcadia. Whatever secrets they guard, we've yet to uncover. Perhaps one day we'll unlock the mystery, or perhaps it's wiser to let it be...

NEW SLIDE FADES
ON

PROFESSOR CORNARES

Lastly, we have Omega, the smallest planet and the seventh from the sun. I must warn you; it's not for the faint-hearted. Omega serves as a prison for the Magical Dimension's most notorious and malevolent offenders. Escape from Omega is impossible, and most prisoners sent there succumb to the extreme cold within hours. However, a few have managed to survive by seeking refuge in the planet's caves, often harnessing their powerful magic to do so. The exact number of Mystics on Omega remains unknown, and those sent there are forgotten by society. There exists a portal here on Magix in case of emergencies, although it has never been utilised or opened. You can find it on the continent of Zenith.

SLIDE FADES AWAY

PROFESSOR CORNARES

And that's it, at least with the basics! I'm eagerly anticipating having you in my class this term. I'm always available to address any questions you may have. I maintain an open-door policy, and should you ever wish to drop by for a chat over some tea, feel free. I do have several inquiries about Earth, that I would love to pick your brain about!

There is a lull for a moment. It is suddenly very tense.

PROFESSOR CORNARES

(Breath)

A moment, my dear, before you go... Please close the door. There's one last thing I should share with you. You ought to be aware that it's strictly forbidden to discuss this, but I believe it's better that you hear it from me.

(Pause)

Many believe in the existence of an eighth planet, situated at the outermost edge of our solar system, cloaked in darkness. You won't find any mention of it in books, on the internet, or even discussed in any Magix class. It's deemed forbidden to acknowledge its existence. Why?

I don't have the answer, my dear. It's possible that the Magix council considers it to be nothing more than an anti-truth piece of folklore. Personally, I firmly believe that there is an eighth planet out there, and many others share this belief, passed down through generations from their parents and grandparents. It's crucial that you understand never to speak of it. If someone ever mentions it to you, either ignore it or come directly to me, do you understand?

There is silence for a moment.

PROFESSOR CORNARES

Good. Now, you should be on your way, my dear. I'm genuinely looking forward to having you here with us at Alfea!

**WELCOME TO ALFEA - 104 MYSTIPOLOGY: THE STUDY OF
THE MYSTIC SPECIES**

SLIDE FADES ON

INT. MYSTIPOLOGY CLASSROOM - DAY

Professor Mistral is a softly spoken, yet young hearted professor. She's friendly and has an air of mischief about her. She's a humble but very intelligent.

PROFESSOR MISTRAL

Look who we have here, our little runaway from Earth! I sense we're destined to become fast friends. Welcome to Mystipology! My name is Evangeline Mistral. I assume the headmistress has already briefed you on the beginner classes you'll be attending today?

(pause)

Excellent! I presume you're somewhat acquainted with the concepts of Geography, History, and Astronomy. This class is quite unique. Mystipology is the study of the Mystic species, akin to Anthropology, which focuses on humans. It incorporates elements from Biology, History, and Geography, all wrapped into one fascinating subject. Whilst you won't be required to delve deep into Mystipology throughout your education at Alfea, grasping the basics is essential. I'll do my best to cover as much ground as I can!

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

As you are already aware, Mystics are a crossbreed between Elves and Humans. Whilst the common belief is that it's a straightforward fifty-fifty mix of DNA, the reality is more complex. In truth, the DNA of Humans and Elves amalgamates in such a way that it creates an entirely new genetic makeup. No Mystic can be considered more elf or more human than another; we are all equally so, and our genetic similarity is consistent across the board. Initially, there was a

hypothesis that magical potential might be linked to a higher concentration of Elven DNA, but this has proven to be untrue. The scientific term for a Mystic is "magus extraordinarius," which translates to "Extraordinary Mage".

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

Mystics exhibit a wide range of variations, much like humans. We display diverse hair, eye, and skin colors. However, unlike humans, our hair and eye colors can be quite unique, far beyond what is natural on Earth. Some of us even boast Purple or Orange eyes! Overall, our coloring tends to be more vibrant and saturated compared to the human, although this is just an average observation. Perhaps the most significant distinction among Mystics is what we refer to as our "Magical Potential," colloquially known as "Winx." It quantifies the extent of the full spectrum of magic a Mystic can manipulate and is a defining characteristic of each Mystic.

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

As a Mystic, your Magical Potential defines your class. Based on current observations, A variety of environmental and miscellaneous factors, not solely genetics, influence your affinity for magic. Expanding your potential is possible but highly challenging, so most modern-day Mystics rarely undertake this process. Various tests are available to determine your Winx, thereby guiding adolescent Mystics on their chosen paths. However, every citizen of Magix is free to pursue their desired direction.

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

Now, there are four primary types of Mystics. The first category is Scholars. They lack the ability to control elemental forces but possess exceptional mental powers. Their talents are focused on specific niches, which can range from mathematics to sports to art. It's worth noting that individuals from other classes can also exhibit heightened aptitude like a Scholar. What sets Scholars apart is their ability to exert control over matter. That is key.

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

The second type of Mystic is known as a Wielder. They have the capacity to manipulate matter but require specialized tools and weapons to do so. This class is the most common, leading to several subcategories. Some become specialists, others are sorcerers, and some pursue craftsmanship. Specialists rely on magical weapons to harness their magic, sharing many similarities with us Fairies!

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

Now, let's delve into one of the rarer forms of Mystics - the Arcanist, which is what you are! A magic wielder! A Mystic capable of exerting control over at least one element without relying on external tools. There are two sub-classes within the Arcanist category - Fairies and Witches or Wizards. They hold contrasting ideologies and maintain a friendly rivalry. Fairies undergo a transformative process once they reach a certain degree of control over their potential, sprouting wings and gaining heightened power. This is called Eterlux or more commonly: Transformation. Witches follow a similar path to Fairies in their training but focus more on practical and modern applications

of magic, as opposed to the ancient and esoteric forms. Not to say each doesn't dabble in the other, of course. When a Witch attains the same level of mastery as a Fairy, instead of embracing transformation, they reject it entirely, following what is known as the Eternox process. This distinction separates Witches from Fairies. Whilst Fairies can typically control more than double the number of elements compared to Witches, Witches or Wizards are considered significantly more potent, creating a tradeoff between sheer power and versatility.

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

Lastly, we have Mundanes - a rarity among this species. Mundanes exhibit no observable interaction with magic. The primary difference between Mundanes and Humans lies in their lifespan. In Magix, they are not ostracized, but many individuals tend to empathize with them. There have been instances of Mundanes unlocking remarkable magical potential, but as I mentioned earlier, this is not a common occurrence.

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

That pretty much covers everything! I'll mention one more intriguing detail. There is, in fact, a fifth classification of Mystic about which very little information is available. They are known as Warlocks. You could count the number of times they've appeared in history on one hand, but they have existed. Initially, Warlocks were thought to be a variation of Witches or Wizards. In reality, a Warlock possesses the unique, yet terrifying, ability to undergo the Eternox process without severing their connection to the other elements. Instead, they seem to strengthen this link. Warlocks

wield the heightened power of a Witch or Wizard whilst accessing the entire spectrum of magic, seemingly possessing limitless magical potential. It's an exceedingly rare phenomenon, more of an intriguing tale than practical knowledge. Perhaps I can entice you to join my class when you begin later this year!

NEW SLIDE FADES
ON

PROFESSOR MISTRAL

Feel free to ask any questions you may have, and I'll do my best to provide prompt answers. It's been a pleasure meeting you

**WELCOME TO ALFEA - 105 ARCANISTRY: THE SCIENCE OF
MAGIC**

NEW SLIDE FADES
ON

INT. ARCANISTRY CLASSROOM - EARLY EVENING

Seraphina Valentine is a motherly and kind lady, She has an alluring and warm demeanour. She teaches Arcanistry at Alfea and has done so for many years, she's an adept teacher and knowledgeable in her discipline.

PROFESSOR VALENTINE

My dear! Come in, come in, come in!
Make yourself at home! I've been
wondering when you'd stop by...
tea?

There is a sound of a kettle pouring hot water into a cup and the clinking of the china with the spoon as it stirs.

PROFESSOR VALENTINE

I trust that the other professors
have brought you somewhat up to
speed? Allow me to introduce
myself; my name is Seraphina
Valentine, and I'm one of the
Arcanistry professors here at
Alfea. Arcanistry, to put it
simply, is the study of the science
of magic. How magic itself works,
its essence, and how we Mystics
interact with it. So, without
further ado, let's get started!

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

Magic is an integral part of life
here in the Magical Dimension. It
is defined as "the telekinetic
ability to control, manipulate, or
alter aspects of the universe."
Magic takes various forms, yet it
adheres to the same universal laws
and principles. Whilst I may not be
able to impart all there is to know
about it today, my aim is to
provide you with a solid foundation
for your studies here at Alfea.

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

To comprehend how Magic operates, it's crucial to grasp the concept of the Elemental Law. This law serves as the framework for magical affinities, stemming from the four alchemical elements: Water, Fire, Earth, and Air. Twelve other classifications of magic emerge from these elements, and their interconnectedness within the law enables us to visualise a Mystic's path as they learn multiple elements. Not every Mystic can master every affinity; each of us possesses a natural inclination toward a specific element, which we call our Primary Power. From there, we can progress along the law to reach our magical potential. For Fairies, this often encompasses four or five attunements. Witches and Wizards, typically, can only command their Primary Power. With the most powerful among them possibly attaining control over another element.

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

The Elemental Law serves as our foundational understanding of magic, but a significant disruption occurred a few centuries ago with the discovery of Light magic. This form of magic did not fit within the confines of what we knew. It wasn't until the revelation of Space magic that Arcanistrologists postulated an entirely new law, distinct from the one we were familiar with. This new law came to be known as the Ethereal Law, introducing twelve additional attunements, most of which remain purely theoretical and have never been officially observed. Ethereal magic theoretically enables the control of the fundamental forces of the universe itself. Those with a primary ethereal affinity must seek out the elemental power they are most attuned to, initiating their training in elements.

NEW SLIDE FADES

ON

PROFESSOR VALENTINE

Magic operates by allowing us to impose our will upon specific molecules and forces within our environment. The four alchemical elements represent more than just water, fire, earth, and air; they encompass states of matter and the molecules that comprise them. These elements are not only the easiest and purest to learn but also form the basis for most Mystics' abilities. The elements within the elemental law are divided into four categories based on their level of difficulty. The fundamental attunements include the alchemical elements, followed by the Magnification attunements, which encompass Metal, Combustion, Sound, and Ice. Next, we have the Combination attunements: Lightning, Cloud, Plant, and Lava. Finally, there are the Expansion attunements: Weather, Technology, Mind, and Body. Fundamental elements are usually the easiest to grasp, with Expansion elements often proving to be the most challenging to master. Here at Alfea, we offer classes in all sixteen of the standard elemental affinities, along with the Light ethereal affinity.

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

Part of Arcanistry also encompasses the sacred process of transformation or the Eterlux process. There is a rich history behind transformation, so please bear with me as I explain. As you know, Witches and Wizards do not undergo transformation. They opt to forego the embrace of transformation in favour of enhancing their power from their primary element. On the other hand, Fairies accept transformation when it occurs, sprouting wings as part of the process. To achieve your Charmix transformation, an Arcanist must master their magical potential

to a certain degree, normally achieved after true proficiency in one element. It's important to note that the more powerful the Fairy, the more challenging it becomes to earn transformation. Charmix is the name of the fairy form we take. It grants us the ability to refine our magic to a significantly more versatile and potent level than before. Of course, it also allows us to fly!

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

In days of old, Charmix was only the first of two stages of transformation for a fairy. The second and final stage was known as Enchantix! Enchantix granted us even more sophisticated and potent control over the elements. Earning us both respect and fear from others. We are aware of its existence and the potential still resides within us but the knowledge of how to attain it has been lost since the fall of Domino. No one has seen an Enchantix Fairy in nearly 1,000 years. Perhaps such knowledge will return to us one day... or perhaps there's a reason that power is now unreachable to modern-day Fairies.

NEW SLIDE FADES
ON

PROFESSOR VALENTINE

One last thing you should know is that each power has a name that is typically used in academic or formal settings. Most of these are self-explanatory, such as Aquakinesis for water and Aerokinesis for air. Some are more complex, like Nubikinesis for Cloud manipulation. It would be beneficial to familiarise yourself with these terms, as you are likely to hear them in conversations. The 'Kinesis' suffix is used to describe the power itself, while the 'mancer' suffix is used to describe the one in control of the power. For instance, a Pyromancer

possesses the ability of
Pyrokinesis, do you follow?

NEW SLIDE FADES
ON

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(Huff)

Well, as much as I enjoyed sharing this information, I apologise if it became tedious, especially towards the end. It's all valuable knowledge, mind you, as you embark on your studies here at Alfea later this year! Should you have any questions, don't hesitate to reach out. It was delightful to meet you ahead of everything, and I'm sure the other professors share my sentiment. We are eagerly anticipating your arrival! I hope your introductory classes have proven beneficial to you. Until we meet again!

PROFESSOR VALENTINE

Magic allows us to impose our will upon specific molecules and forces within our environment. When we use the phrase "Magical Potential" what we are truly referring to is the amount of the full spectrum of Magic an Arcanist can harness. This is colloquially known as your Winx. Whilst we Mystics divide the attunements into sixteen elements - it's important to know things are a lot more interconnected than they appear to be. The four alchemical elements represent more than just water, fire, earth, and air; they encompass states of matter and the molecules that comprise them. They are the purest form of magic and are the basis for most Mystic's abilities. Each element can form a union with the attunements connected to it on the law - creating the combination attunements. Lightning, Plant, Cloud and Lava. The alchemical elements can also magnify into Combustion, Ice, Metal and Sound. These are known as the Magnification attunements. Finally we have the Expansion attunements - formed of all but one element. These are Weather, Technology, Mind, and Body. Here at Alfea, we offer classes in all sixteen of the standard elemental attunements, along with Light ethereal magic. Not all magic is legal here on this planet. Certain uses of elements have been outlawed and are considered dangerous. We believe in teaching fairies respect for the great power one yields.